REAL 2
PLAYER
OPTION

COMMODORE
64/128

**AMAZING
REALISM**

*– the burms,
bumps and
ramps really work -
seven different
courses, each one
harder. Two
player option and
fantastic ACTION
REPLAY option
with SLO-MO –
all make this the
best BMX game
yet!*

"great fun, especially
as a 2 player game
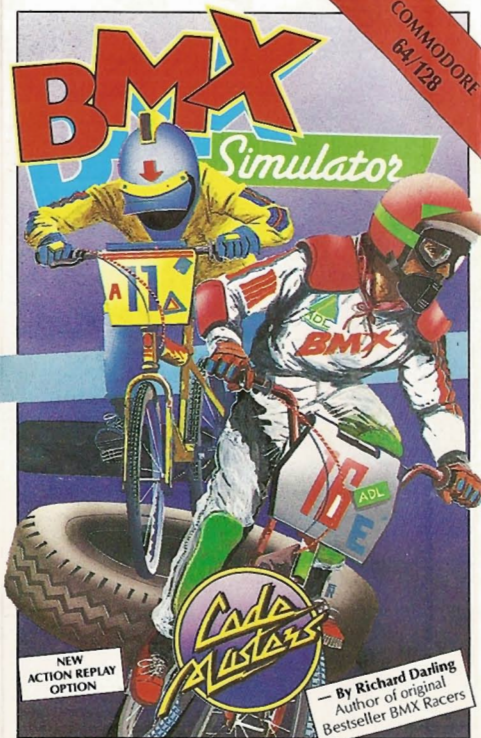I'd say it'll go
platinum"
*Popular Computing
Weekly Oct. 1986*

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ACTUAL C64
SCREEN SHOTS

BMX
Simulator

BMX
Simulator

Code
Masters

NEW
ACTION REPLAY
OPTION

— **By Richard Darling**
Author of original
Bestseller BMX Racers

1001

COMMODORE
64/128

The
ultimate
two player
game.

FAST
LOADER

Music b
David
Whittake

*Richard Darling's NEW BMX
SIMULATOR is a brilliant follow
up to his original BMX RACERS.
Eye in the sky viewing – amazing
realistic simulation, the starting
ramp, burms, bumps, water
splashes etc. all have realistic
effect on the rider.*

*Two player option is included.
Seven different, progressively
harder, courses will test even the
best games player.*

*Richard has achieved yet another
breakthrough with the first
ACTION REPLAY option,
whenever there is a close finish
you can see it again on the
REPLAY – and if that's not
enough, press the S key and
watch it in SLOW MOTION!*

JOYSTICK
OR
KEYBOARD

LOADING
type LOAD press RETURN

CONTROLS:

Use SPACE bar to select player options:
```
         KEYS   VS   KEYS
     JOYSTICK   VS   JOYSTICK
         KEYS   VS   COMPUTER RIDER
     JOYSTICK   VS   COMPUTER RIDER
```

JOYSTICK

Player 1 in Port 1		Player 2 in Port 2
Fire button "on"	=	Accelerate
Fire button "off"	=	Brake
Joystick Left	=	Rotate bike left
Joystick Right	=	Rotate bike right

KEYS

Player 1		Player 2
S	Accelerate	F5
Z	Brake	F7
C=	Rotate bike left	CRSR ↓
SHIFT	Rotate bike right	CRSR →

ACTION REPLAY
Press A at the end of each course for the
ACTION REPLAY. Then hold down S for the
special Slow-Motion feature (SLO-MO).

HINTS
Demonstration Mode runs automatically.

Press **N** to change the number of courses in
the Championships. You must complete each
course within the time limit in order to qualify
for the next one.

Press **S** to start the race.

You are then told. **Riders Ready —
Pedals Ready — Go!**
Press Accelerate the instant you are told to go
— timing is vital, don't lose precious tenths of
a second.

Race as though you are in a real BMX
Championship. The burms help you turn, the
rough ground slows you down. All the hills
and different grade surfaces effect the rider as
in real life.

Number of laps raced and time elapsed are
shown at the bottom of the screen for both
riders.

The 'time limit' is shown in the centre of the
screen on the bottom line.

Only two players qualify for Championship
Awards.